

## You Can Get Through Overwhelming Odds

### 1. God often loves to use outsiders for extraordinary victories.

After Ehud, Shamgar son of Anath saved Israel. Shamgar killed six hundred Philistines with a sharp stick used to guide oxen. **Judges 3:31 NCV**

David —rejected by his family **1 Samuel 16:11 ESV**

Moses — ran out of town **Exodus 4:10 NIV**

### 2. Use what's in your hands.

The LORD said to him, "What is that in your hand?" **Exodus 4:2a ESV**

God created human beings; he created them godlike, Reflecting God's nature. He created them male and female. God blessed them: "Prosper! Reproduce! Fill Earth! Take charge! **Genesis 1:26-28<sup>MSG</sup>**

He has filled him with the Spirit of God, with wisdom, with understanding, with knowledge and with all kinds of skills... **Exodus 35:31 NIV**

### 3. Be confident! Put yourself out there.

In the days of Shamgar son of Anath, in the days of Jael, the main roads were empty. Travelers went on the back roads. **Judges 5:6 NCV**

Be strong and courageous, do not fear or be dismayed... **2 Chronicles 32:7 NAS**

And we know that all things work together for good to those who love God, to those who are the called according to His purpose. **Romans 8:28 NKJV**

If you are...unable to make up your mind and undecided in all you do, you must not think that you will receive anything from the Lord. **James 1:7-8 GNT**

### 4. This is your time to rise!

In the days of Shamgar... **Judges 5:6 NCV**

Arise, shine, for your light has come, and the glory of the LORD has risen upon you. For behold, darkness shall cover the earth, and thick darkness the peoples; but the LORD will arise upon you, and his glory will be seen upon you. **Isaiah 60:1-2 ESV**

Message Notes: The Holy Bible, New Century Version, English Standard Version, New International Version, New King James Version, New American Standard, Good News Translation. The Message, by Eugene Peterson. Created to Dream, by Rick Warren. Let Them, by Mel Robbins, original poem *Let Them*, by Cassie Phillips.